

# HERO QUEST™

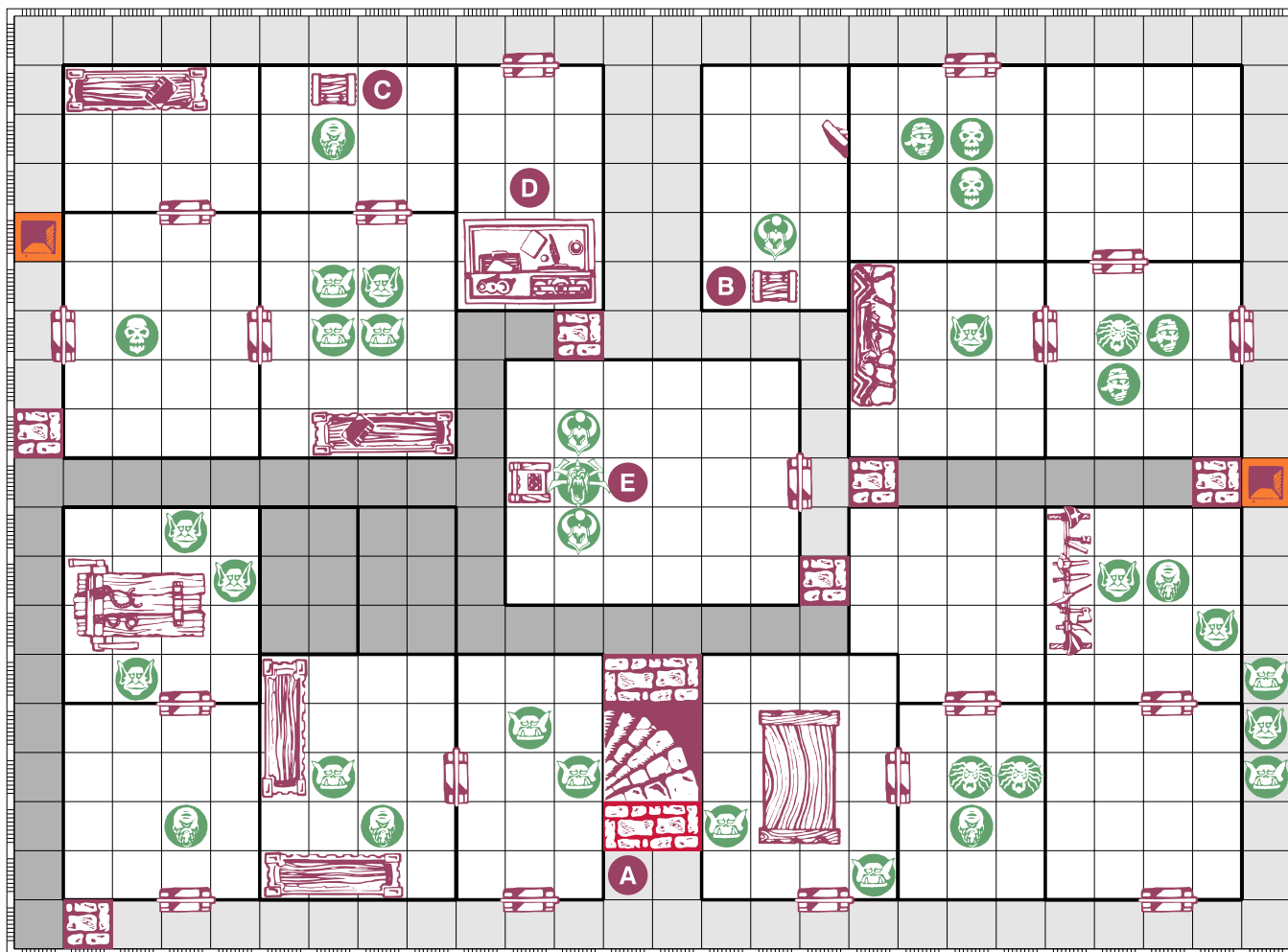
Invasion

Q U E S T



B O O K





## Single Quest

# Invasion

"The Emperor's forces in the north have been defeated. Stone Keep fortress was invaded, overrun and is currently occupied by a large chaos army force. Scouts have been dispatched to the keep but the Emperor does not want to wait. He has tasked

your group of brave Heroes to infiltrate the fortress, repel the invaders and destroy their leader Nimnock, an evil Gargoyle at once."

### NOTES:

- A** As soon as the last of the Heroes move past point A, a large wall of solid rock will be triggered, blocking the stairway. The wall cannot be forced open, even by the Genie spell.
- B** The treasure chest in this room contains one Heroic Brew potion.
- C** The treasure chest in this room contains 135 gold coins.
- D** When this room is searched, the Hero will find the spell scroll Veil of Protection. This spell may be cast on any one Hero including the spell caster. That Hero will throw two extra combat die when defending. The spell is broken once the Hero suffers 1 or more Body Points of damage.
- E** Nimnock is in this room and is flanked by two Chaos Warriors and will attack any Hero that enters the room. Nimnock's stats are the same of a normal Gargoyle. Once Nimnock is defeated, the stone wall blocking the stairway will open.



Wandering Monster in this Quest: Fimir